

# Formal Data Association aware & Robust Belief Space Planning

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# Structure

- Preliminaries
  - Recalling MDP, POMDP & complexities
  - Belief-space planning (BSP)
- Data-association in BSP
  - State of the art
  - Considering it within BSP
- Formal approaches to planning
  - Temporal logic & Plan synthesis
  - Considering it within BSP

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# Constituents of autonomous navigation

## ? Question

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What is autonomy? Any specific definition? Which context?

- **Inference** (estimation): Where am I?
- **Perception**: What is the environment perceived by sensors?  
e.g.: What am I looking at? Is that the same scene as before?
- **Planning**: What is the next best action(s) to realize a task?  
e.g.: where to look or navigate next?

# Belief Space Planning - Why

Recall *belief* MDP

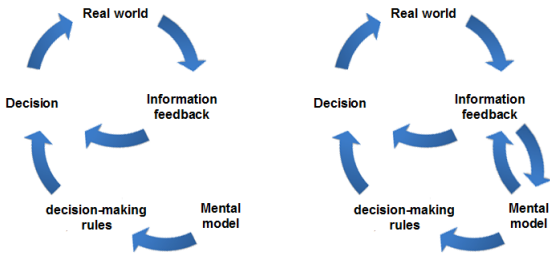


Intuitively, the aims of belief space planning are:

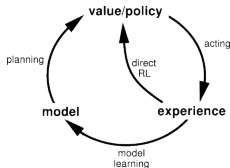
- solve the underlying POMDP
- reason directly over probability distribution over states
- harness some *structure* to get more efficient solution

# Planning - How

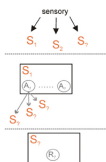
## Sense-decide-act



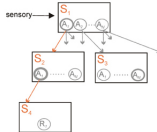
## Plan or learn? Model-based or model-free?



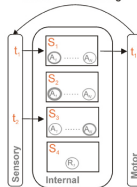
Model-building



Model-based learning



Model-free learning





# What is a model?

- AI: Any structure that provides some domain knowledge explicitly
- MDP: transition system  $T(s, s') : \mathcal{S} \times \mathcal{S} \mapsto \mathbb{R}_{[0,1]}$
- POMDP:

$$b^{u,z}(x') = \frac{O(x', u, z)}{\mathbb{P}(z|u, b)} \cdot \sum_{x \in \mathcal{S}} T(x, u, x') b(x)$$

$$b^{u,z}(x') \propto O(x', u, z) \cdot \sum_{x \in \mathcal{S}} T(x, u, x') b(x)$$

The model  $O(x', u, z)$  makes a crucial assumption whenever we say  $z = h(x)$ .

# Belief Space Planning: formulation

- motion model:  $\mathbb{P}(x_{i+1}|x_i, u_i)$ , assume:  
 $x_{i+1} = f(x_i, u_i) + w_i \wedge w_i \sim \mathcal{N}(0, \Sigma_w)$
- observation model:  $\mathbb{P}(z_{i+1}|x_{i+1}, A_j)$ , assume:  
 $z_{i+1} = h(x_{i+1}, A_j) + v_i \wedge v_i \sim \mathcal{N}(0, \Sigma_v)$
- belief at current time 'k':  $b[X_k] \triangleq \mathbb{P}(X_k|u_{0:k-1}, z_{0:k})$
- (myopic) objective function:  
 $J(u_k) \triangleq_{z_{k+1}} \mathbb{E} \{c(\mathbb{P}(X_k|u_{0:k-1}, z_{0:k}))\} \equiv \mathbb{E}_{z_{k+1}} \{c(b[X_k])\}$
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# Local linearization

Belief propagation:

$$b[X_{0:k}]p(x_{k+1}|x_k, u_k)p(\tilde{z}_{k+1}|x_{k+1}) \triangleq \mathcal{N}(\hat{X}_{0:k+1|k}^i, \Sigma_{0:k+1|k}^i)\mathcal{N}(\tilde{h}_{k+1}, \tilde{\Sigma})$$

Maximum likelihood & MAP estimate:

$$X_k^* = \arg \min_{X_k} \left( \| X_k - \hat{X}_k \|^2_{\Lambda_0} + \| f(x_k, u_k) - x_{k+1} \|^2_{\Omega_w} + \| \tilde{h}(x_k) - \tilde{z}_{k+1} \|^2_{\Omega_\omega} \right)$$

Linearization (Taylor's first-order approximation) around the nominal point  $\hat{X}_k$

- $X_k = \hat{X} + \Delta X_k$
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# Local linearization

An  $L_2$ -norm minimization of form:

$$\begin{pmatrix} \Lambda_0^{\frac{1}{2}} & 0 \\ \Omega_w^{\frac{1}{2}} \nabla_x f_{k+1} & -1 \\ 0 & \Omega_v^{\frac{1}{2}} \nabla_x \tilde{h}_{k+1} \end{pmatrix} \begin{pmatrix} \Delta X_k \\ \Delta X_{k+1} \end{pmatrix} = \begin{pmatrix} 0 \\ \Omega_w^{\frac{1}{2}} (f(\hat{x}_k, u_k) - \hat{x}_{k+1}) \\ \Omega_v^{\frac{1}{2}} (\tilde{h}(\hat{x}_{k+1}) - \tilde{z}_{k+1}) \end{pmatrix}$$

hence,

$$\| \mathcal{A} \Delta X - b \|_2 \implies \Delta X = (\mathcal{A}^T \mathcal{A})^{-1} \mathcal{A}^T b$$

also note ( $X$  is the nominal point)

the right most term becomes,

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# Data association in belief space planning: Why

- What happens if the environment is ambiguous, perceptually aliased?
  - Identical objects or scenes
  - Objects or scenes that appear similar for some viewpoints
- Examples:
  - Two corridors that look alike
  - Similar in appearance buildings, windows, ?
- What if additionally, we have localization (or orientation) uncertainty?

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## Therefore:

- DA is challenging.
- Wrong DA may lead to catastrophic failures.
- Can we incorporate DA within the planning framework?

# Data association in belief space planning: How

## Robust graph optimization

- **aim**: being resilient to incorrect data association
- **assumption**: considers passive case (i.e., data is given)
- **how**: reasoning on outliers overlooked by front-end
- examples: Sünderhauf et al. 12



# Data association in belief space planning: How

## Non-parametric representation of belief

- **aim:** Efficient inference over non-Gaussian belief
- **assumption:** the problem is sufficiently large to render parametric methods intractable
- **how:** combines factor-graph based inference with Gibbs sampling of GMM
- **similar to:** Gibbs sampling and data-appended inference methods, other non-parametric inference not utilizing factor-graphs
- examples: yet-to-be-published, Sudderth et al. 02 etc

# Data association in belief space planning: How

## Active hypothesis disambiguation

- **aim**: choose future view-points in order to disambiguate
- **assumption**: sensor is perfectly localized
- **how**: enumerates paths of varying disambiguation
- **similar to**: multi-hypothesis tracking (MHT)
- examples: Atanasov et al. '14, Agarwal et al. 16

# DA-BSP

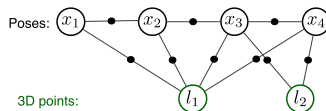
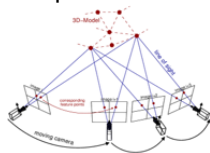
We develop **DA-BSP**: data association aware belief space planning.  
We claim, it :

- relaxes the assumption of data association being **known** and **perfect**
- does not assume perfect localization
- reasons about the association explicitly and within the BSP
- is incorporated within overall plan-act-infer framework
- adapts the resulting hypotheses suitably to provide a scalable approach

# DA-BSP

Context :

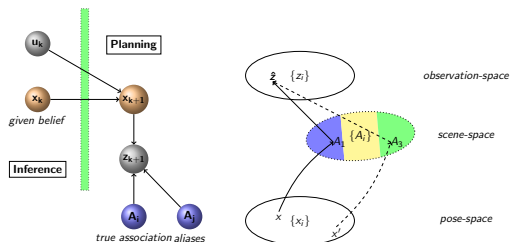
- robot operating in a partially known environment
- robot has sensors to take observations of different scenes or objects
- these observations are used for inference of variable of interest (e.g., pose)
- example: visual SLAM



# DA-BSP: formulation

Objective function:

$$J(u_k) = \int_{z_{k+1}} \overbrace{\mathbb{P}(z_{k+1} | H_{k+1}^-)}^{(a)} \{ c(\overbrace{\mathbb{P}(X_{k+1} | H_{k+1}^-, z_{k+1})}^{(b)}) \}$$



## Question

How to incorporate this within belief space planning?

## DA-BSP

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## Key idea

To reason explicitly over all *future* associations of future observations

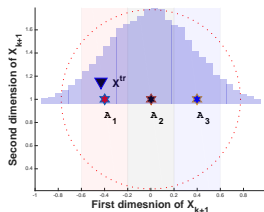
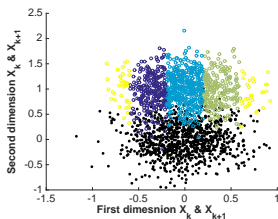
Re-interpreting the terms in previous equation:

- (a): observation likelihood i.e. likelihood that specific  $z_{k+1}$  is captured
- (b): cost associated with the posterior *conditioned* on this observation

# Abstract example

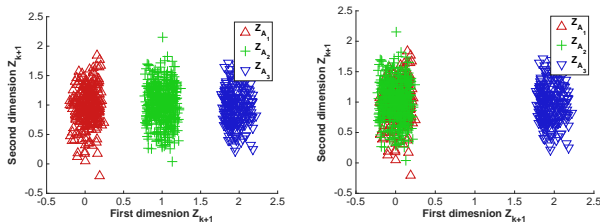
$$f(x, u) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \cdot x + d \begin{cases} [0, 1]^T & \text{if } u = \textit{up} \\ [1, 0]^T & \text{if } u = \textit{right} \end{cases}, \quad (1)$$

$$h(x, A_i) = h_i(x) = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \cdot (x - x_i) + s_i.$$



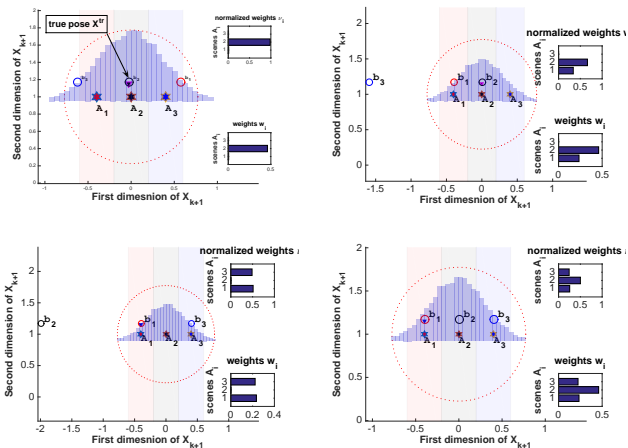


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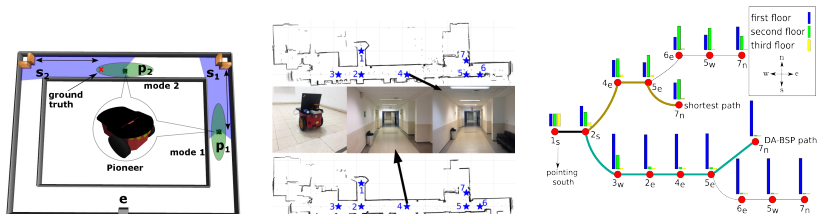
**Figure** Pose and observation space. (a) black-colored samples  $\{x_k\}$  are drawn from  $b[X_k] \doteq \mathcal{N}([0, 0]^T, \Sigma_k)$ , from which, given control  $u_k$ , samples  $\{x_{k+1}\}$  are computed, colored according to different scenes  $A_i$  being observed, and used to generate observations  $\{z_{k+1}\}$ . (b) Stripes represent locations from which each scene  $A_i$  is observable, histogram represents distribution of  $\{x_{k+1}\}$ , which corresponds to  $b[X_{k+1}^-]$ . (c)-(d) distributions of  $\{z_{k+1}\}$  without aliasing and when  $\{A_1, A_3\}$  aliased.

# Abstract example



# Realistic example

## Gazebo simulation & real-world experiment



**Figure** Using Pioneer robot in simulation and real-world. (a) a counter-example for hypothesis reduction in absence of pose-uncertainty in prior (b) two (of three) severely-aliased floors, and belief space planning for it (c) DA-BSP can plan for fully disambiguating path (otherwise sub-optimal) while usual BSP with *maximum likelihood* assumption can not

# DA-BSP: conclusion

## benefits

- considers data-association within the belief space planning framework
- relaxes the assumption that the data association is known or given
- incorporates both *perceptual aliasing* and *localization uncertainty*
- being general enough, has numerous applications

## challenges

- the belief is no longer a Gaussian, hence compactness is sacrificed ▶ BSP-linearization
- in some pathological cases, number of beliefs can grow exponentially
- efficient pruning heuristics would be required in such cases (esp. in non-myopic planning)

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# Preliminaries: Linear Temporal Logic

## Syntax:

- $p \in AP \stackrel{\Delta}{=} p$  is LTL formula.
- if  $\Psi$  and  $\Phi$  are LTL formula  $\neg\Psi$ ,  $\Phi \vee \Psi$ ,  $\mathcal{X}\Psi$  and  $\Psi\mathcal{U}\Phi$  are LTL formulae.
- Boolean operators are  $\neg, \vee, \wedge, \top, \perp$ .

## Semantics :

- $w \models p$  if  $p \in a_0$
- $w \models \neg\Psi$  if  $w \not\models \Psi$
- $w \models \Phi \vee \Psi$  if  $w \models \Phi \vee w \models \Psi$
- $w \models \mathcal{X}\Psi$  if  $w_1 \models \Psi$
- $w \models \Phi\mathcal{U}\Psi$ ,  $\exists i, i \geq 0$  s.t.  $w_i \models \Psi \wedge \forall k, 0 \leq k < i, w_k \models \Phi$



# Synthesing a plan

- Using high-level LTL specification (e.g., Hadas et al.)
- Using signal temporal logic (e.g., Belta et al.)
- Harnessing *co-safe* LTL. Lahijanian et al. AAAI-15.
- Optimal temporal planning in probabilistic semantic maps. Fu et al. ICRA-16.

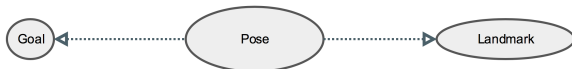
# Formal Data association aware BSP

## Incorporating collisions:

$\phi = \square (\|x - x_{obs,x}\|_d > \delta)$  where  $\delta \in \mathbb{R}$  is the safe distance from the closest (in the sense of metric  $d$ ) obstacle to  $x$  denoted by  $x_{obs,x}$

# Formal Data association aware BSP

## Uncertainty budget:



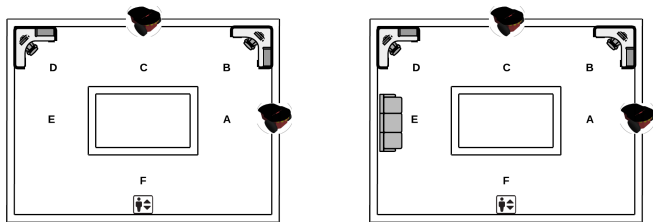
**Figure** Schematic of an infeasible planning problem. The landmark uncertainty is high enough to deny the robot sufficient localization after loop-closure, while moving directly towards the goal fails to contain the uncertainty within a maximum allowed limit.

# Formal Data association aware BSP

**Overall objective function:**

$$\begin{aligned} & \underset{u}{\text{minimize}} && J(b_u^L, \Psi_1) \\ & \text{subject to} && b_u^k \models \Psi_2, k \in \{1, 2, \dots, L\} \end{aligned} \tag{2}$$

Schematic example:



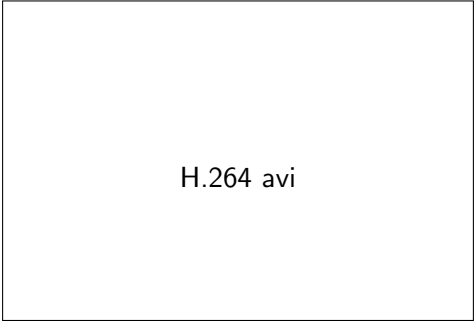
**Figure** Schematics of a lost janitor robot (figure not to scale). The prior belief is a multimodal Gaussian, with 4 modes, two each floor. Note that there is significant aliasing between the floors.

# Formal DA-BSP vs BSP

Table Examples of formal BSP and DA-BSP

Planning	Property	LTL-formula	Comment	Example
BSP	Reaching target	$\diamond p_{goal}$	eventually the goal is reached	$p_{goal} = \ \hat{x} - x_G\ _d < \sigma_g$
	Avoiding obstacle	$\square p_{safe}$	obstacles are avoided at each step	$p_{safe} = \min_i \ \hat{x} - x_{Ob}^i\ _d > \sigma_{safe}$
	Bounded uncertainty	$\square p_{unc}$	pose uncertainty within a bound	$p_{unc} = \text{tr}(\Sigma_x) < \sigma_\Sigma$
DA-BSP	Reaching target	$\diamond p_{goal}$	goal is reached	$p_{goal} = \min_j \ \hat{x}_j, x_G\ _d < \sigma_g$
	Avoiding obstacle	$\square p_{safe}$	obstacles are avoided at each step	$p_{safe} = \min_{i,j} \ \hat{x}_j - x_{Ob}^i\ _d > \sigma_{safe}$
	Active disambiguation	$\diamond p_{disamg}$	eventually, disambiguation	$p_{disamg} =  \{A_N\}  = 1$
	Efficient propagation	$\square p_{pruned}$	parsimonious data association	$p_{pruned} =  \{A_N\}  < \sigma_N$

# Formal DA-BSP vs BSP



H.264 avi

# Thanks

Thanks to audience and my colleagues <sup>1</sup>!  
Questions or comments, 😊

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<sup>1</sup>*Sadegh, Vadim & Alessandro*